

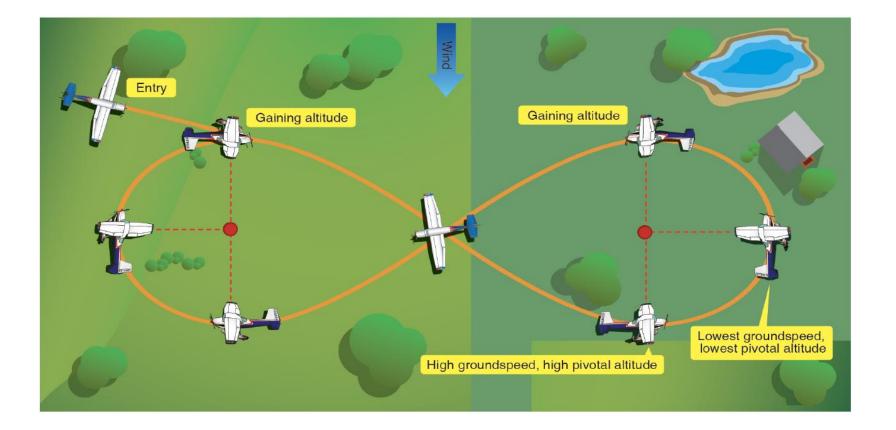


Everything About Eights-on-Pylons

More than Rote Understanding

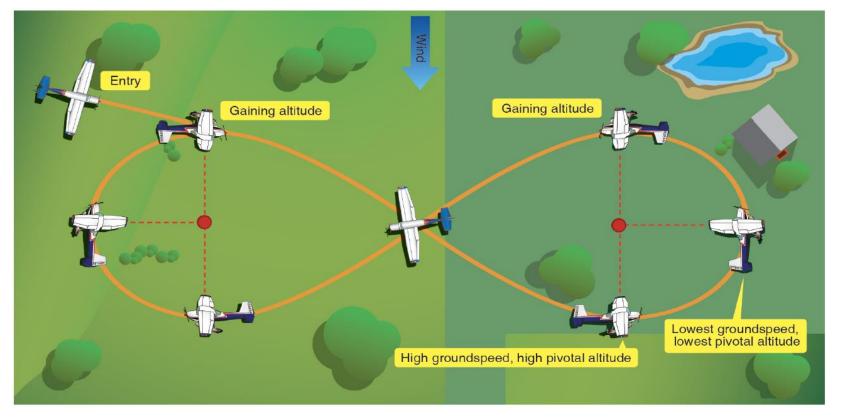


What is the maneuver "Eights-on-Pylons?"



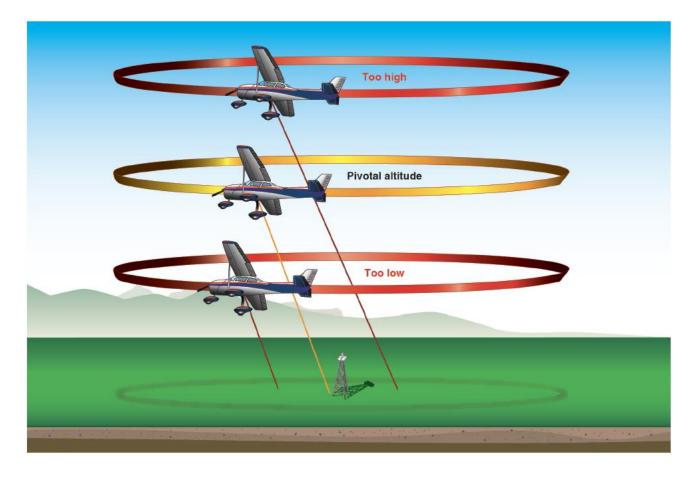


Perform two turns in a figure eight pattern that keeps the pilot's line of sight on the pylon when turning



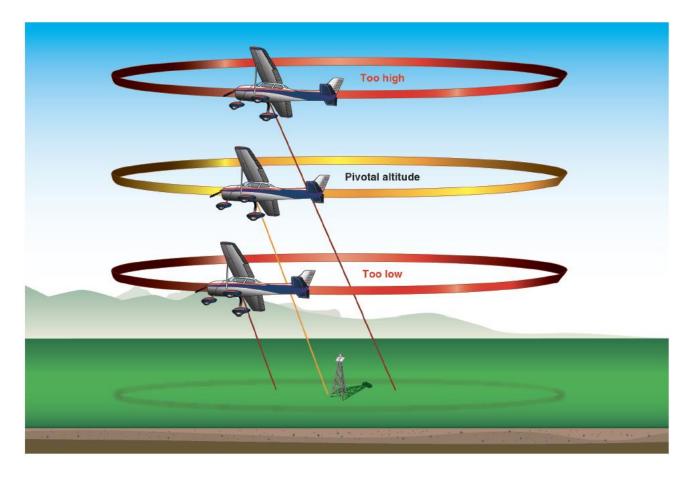


A point on the ground will appear to pivot





Line of sight – 90° to the longitudinal axis at the bank angle



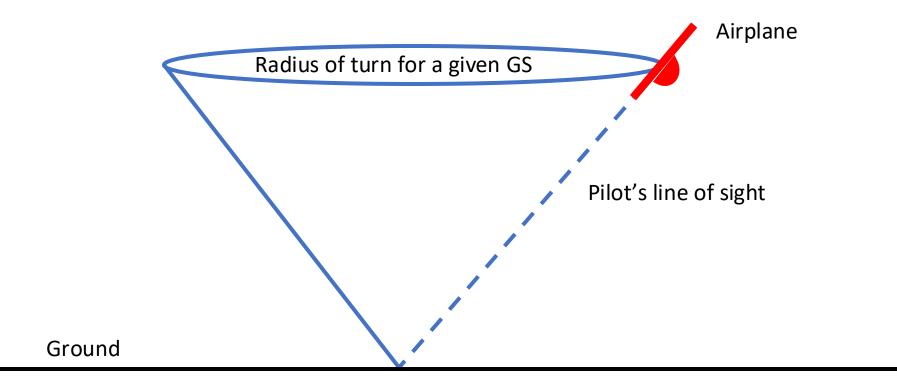


What does a pilot observe during this maneuver?

Eights on pylons demonstration

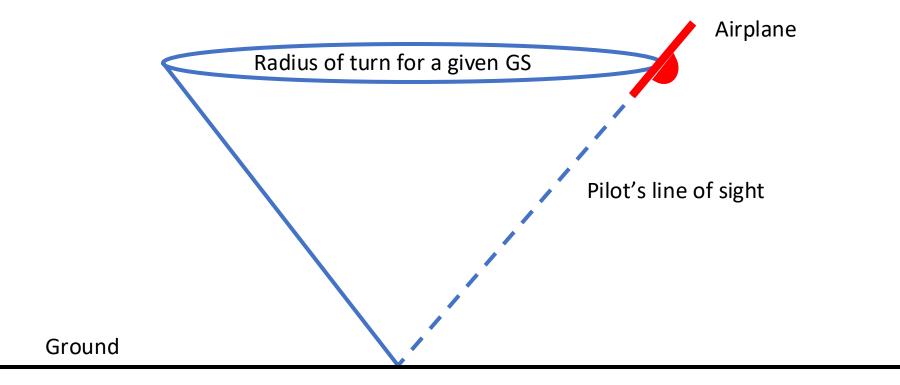


What is pivotal altitude?



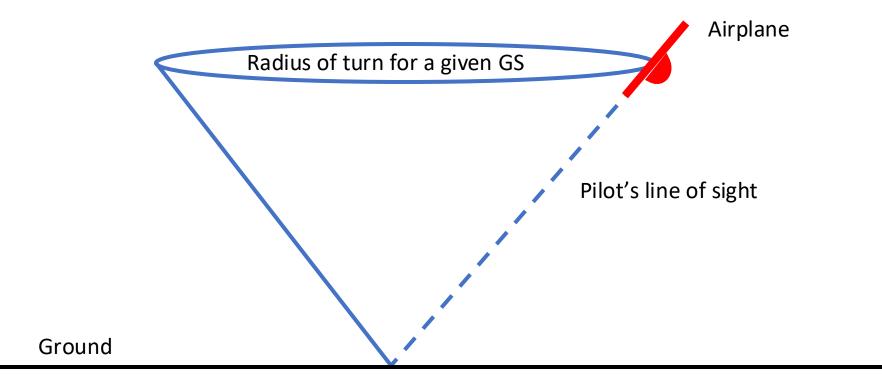


Why does the point appear to pivot?



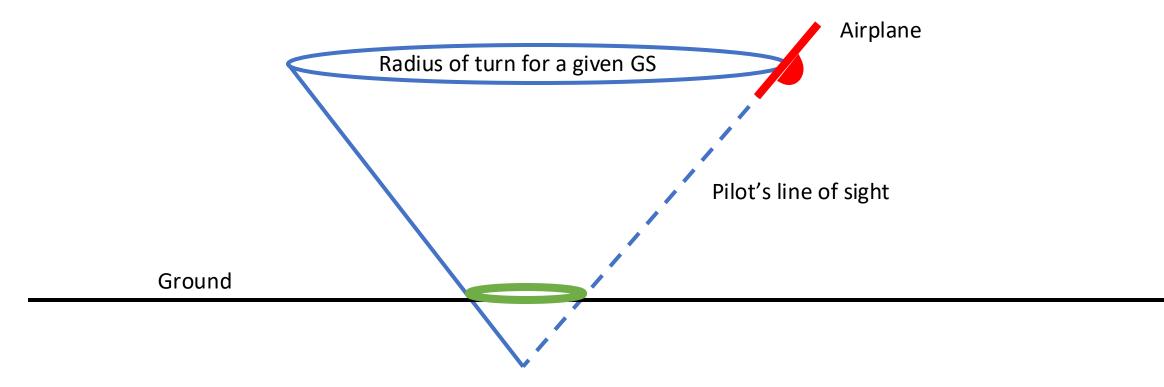


The line of sight is on the apex of the cone



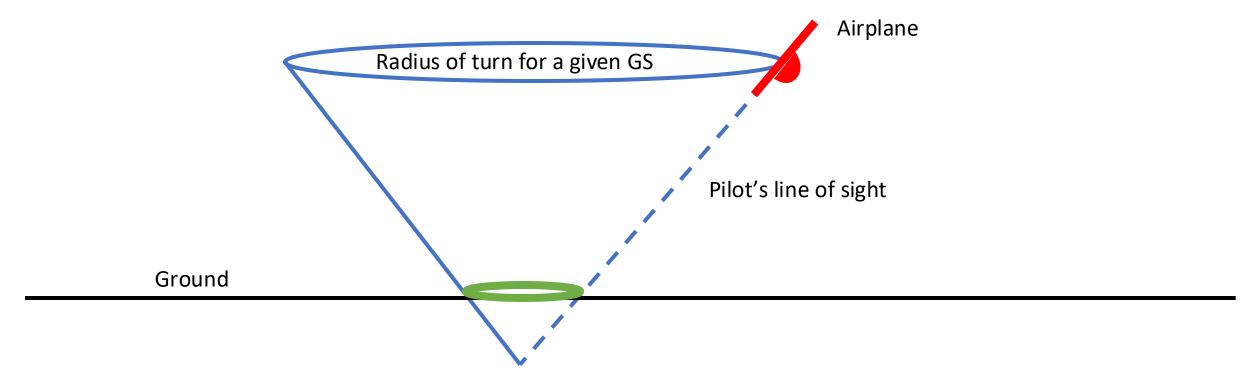


What happens if you are too low?





The line of sight makes a circle – Wing appears to go forward

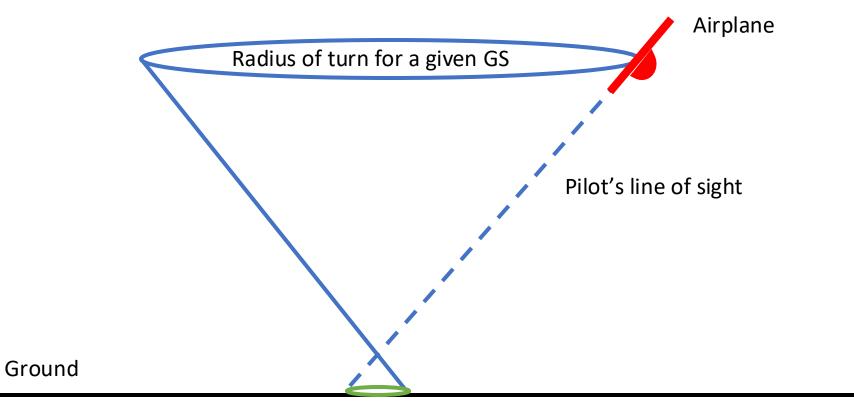






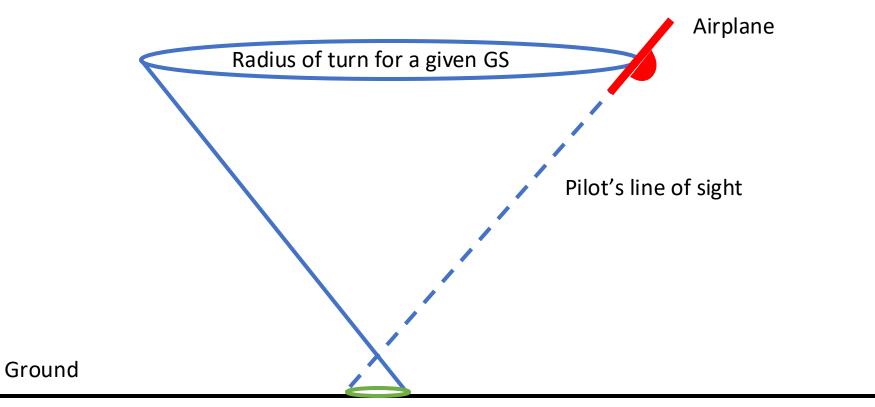


What happens if you are too high?





Another circle – Wing appears to go backwards across the ground

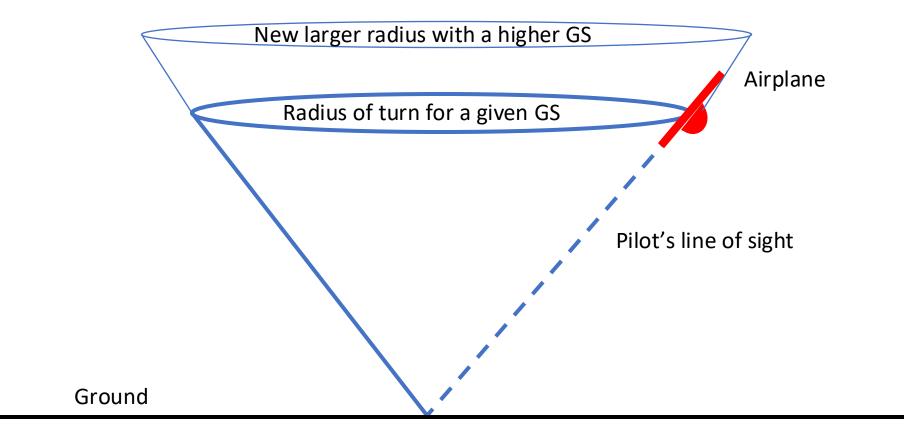






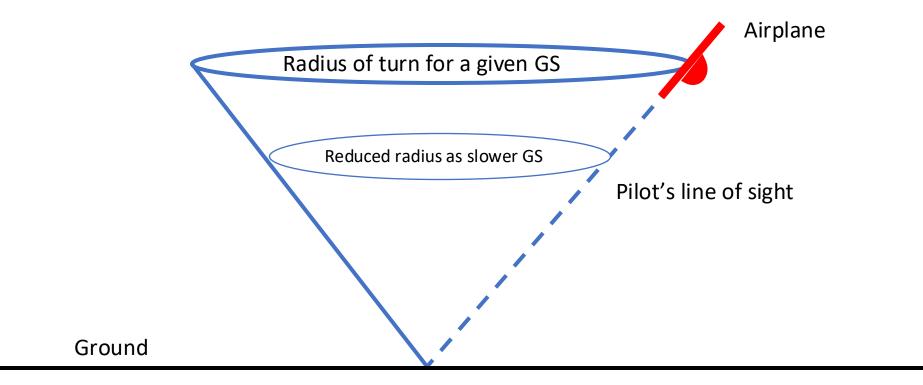


Why does pivotal altitude change?





Why does pivotal altitude change?





Pivotal altitude changes with Ground Speed

Ground	dspeed	Approximate
Knots	MPH	Pivotal Altitude
87	100	670
91	105	735
96	110	810
100	115	885
104	120	960
109	125	1050
113	130	1130



You need to calculate the PA from your Groundspeed

Ground	dspeed	Approximate
Knots	MPH	Pivotal Altitude
87	100	670
91	105	735
96	110	810
100	115	885
104	120	960
109	125	1050
113	130	1130



Does this mean you do it for the headwind and tailwind?

Ground	dspeed	Approximate
Knots	MPH	Pivotal Altitude
87	100	670
91	105	735
96	110	810
100	115	885
104	120	960
109	125	1050
113	130	1130



Will the airplane end up flying between those two altitudes?

Knots MPH Pivotal Altitude 87 100 670 91 105 735
91 105 735
96 110 810
100 115 885
104 120 960
109 125 1050
113 130 1130

From here to here?



Only the highest PA needs to be calculated

Groundspeed		Approximate
Knots	МРН	Pivotal Altitude
87	100	670
91	105	735
96	110	810
100	115	885
104	120	960
109	125	1050
113	130	1130



The airplane will not need to descend to the lowest calculated

Groundspeed		Approximate
Knots	МРН	Pivotal Altitude
87	100	670
91	105	735
96	110	810
100	115	885
104	120	960
109	125	1050
113	130	1130



Why?



No attempt is made to keep the indicated airspeed the same



It is allowed to vary – fixed power maneuver – varying airspeed



Creates a "doubling effect"



If the PA is too high a descent will

- 1. Cause the airplane to descend back to the Pivotal altitude
- 2. Increase the pivotal altitude at the same time because the groundspeed is increasing in the descent.



If the PA is too low a climb will

- 1. Cause the airplane to get back to the Pivotal Altitude.
- 2. Decrease the pivotal altitude at the same time because the groundspeed is decreasing in the climb.



If the airspeed we kept constant during the maneuver:

The airplane would need to maneuver through the calculated headwind and tailwind Pivotal Altitudes.



What was the maneuver used for, practically?



It can be used to deliver and retrieve objects from a confined area where a landing isn't possible



Patented as a long line loiter and used by the US Air force



The Declassified Document is in the email we send you after the show!

Long Line Loiter Declassified Document



Used by Missionaries in Equator – Bucket drop technique

Bucket Drop Technique



Featured in the movie "The End of the Spear"



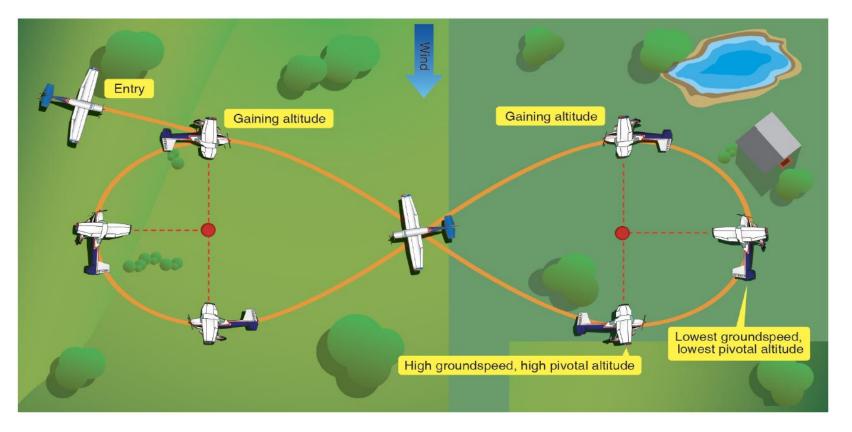
Popular Mechanics Article



Used today to develops the ability to subconsciously fly by looking outside

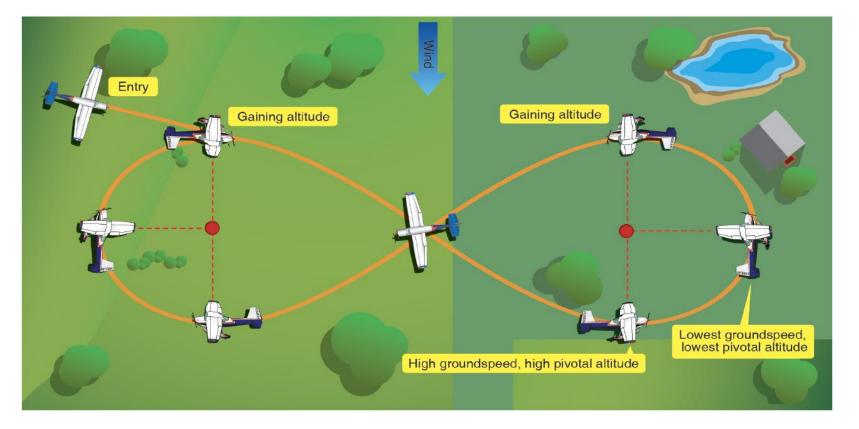


Why you can't maintain a constant radius The AFH illustration is wrong



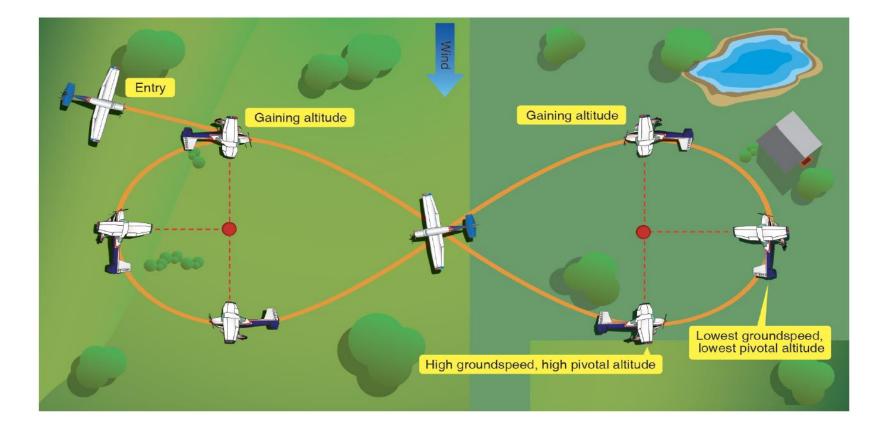


Turns not constant radius with wind and the roll on points are incorrect – bottom one sooner – top later



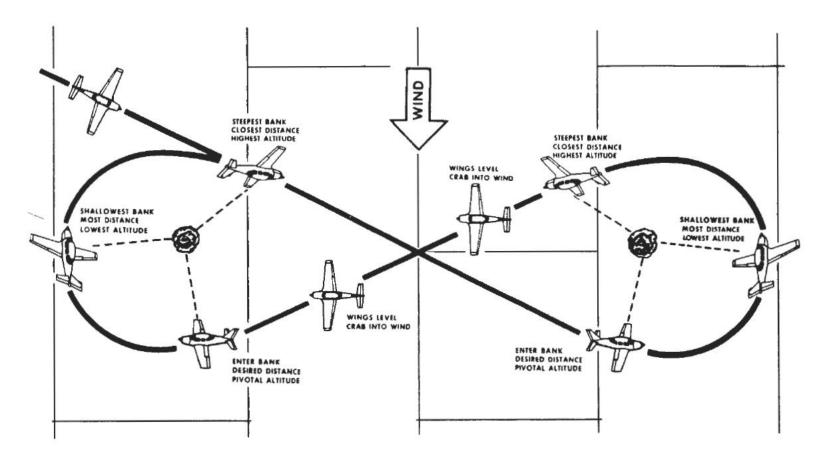


Roll on/off points are incorrect – bottom sooner – top later



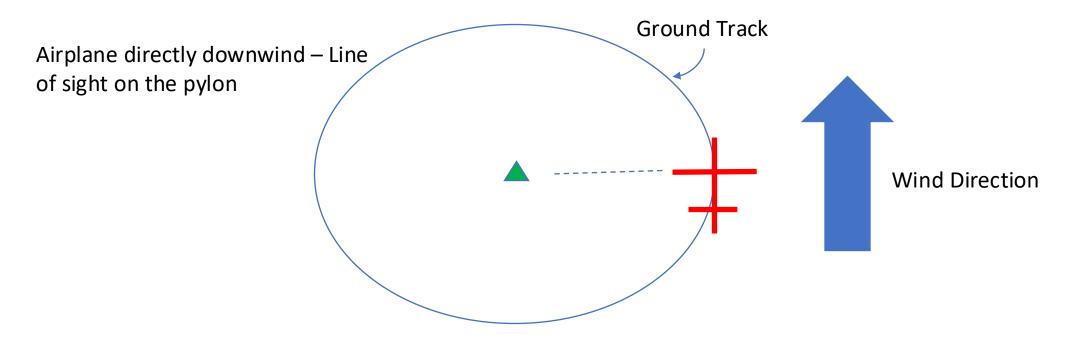


This is better – shows changing radius and different roll on/out points



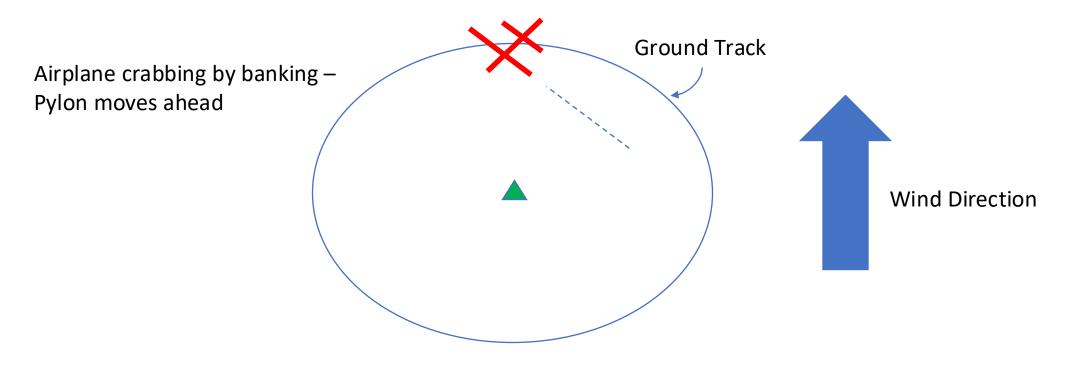


To maintain a constant radius – The line of sight will change



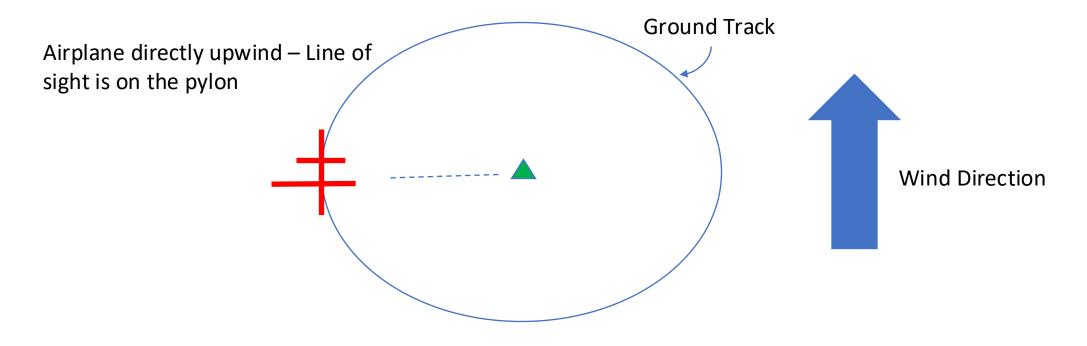


Crosswind – The airplane is banked steeper



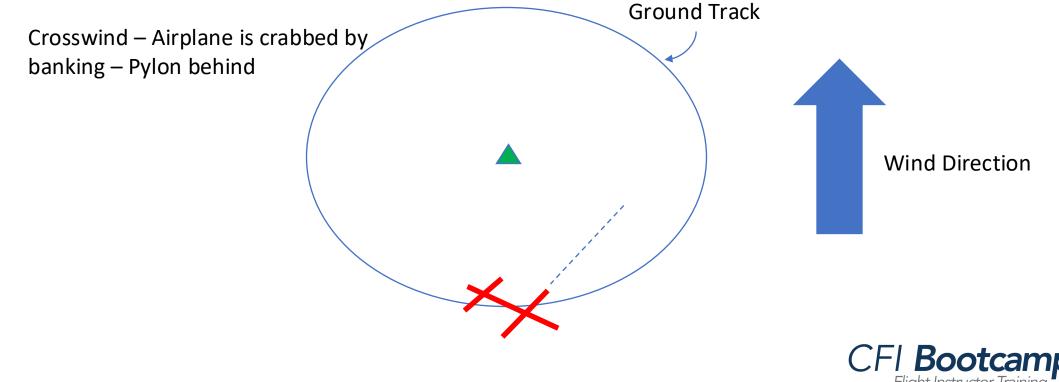


Upwind – The pylon is directly on the line of sight



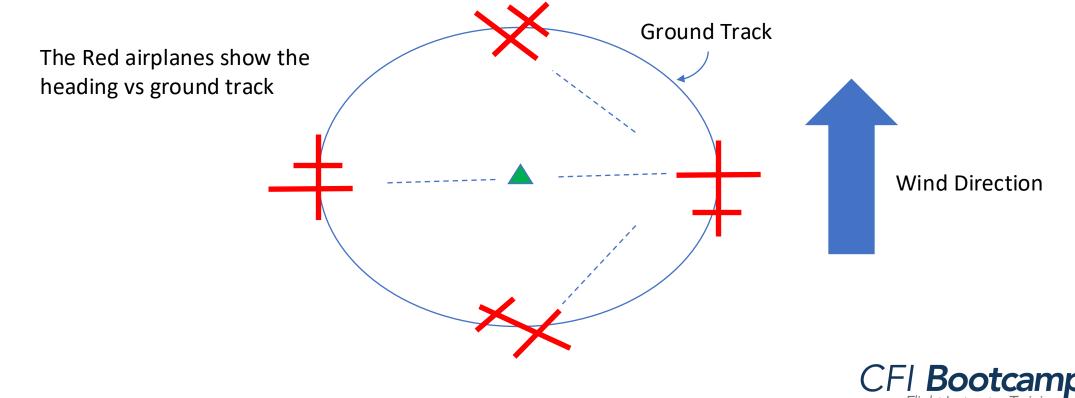


Crosswind again – Line of sight changes

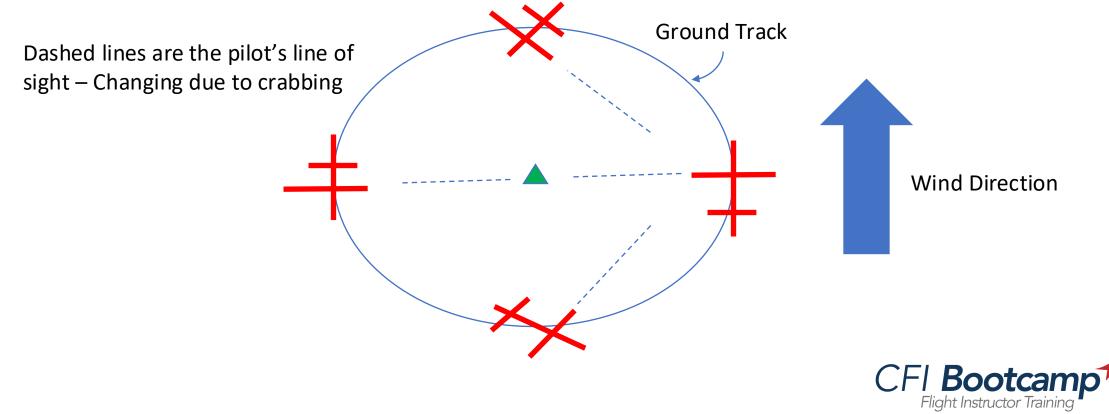


Flight Instructor Training

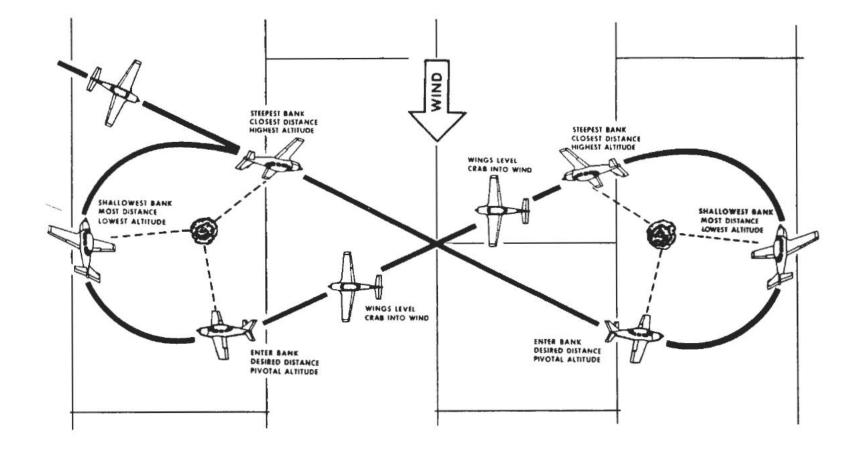
You can't maintain a constant radius and keep the line of sight on the pylon



Flight Instructor Training

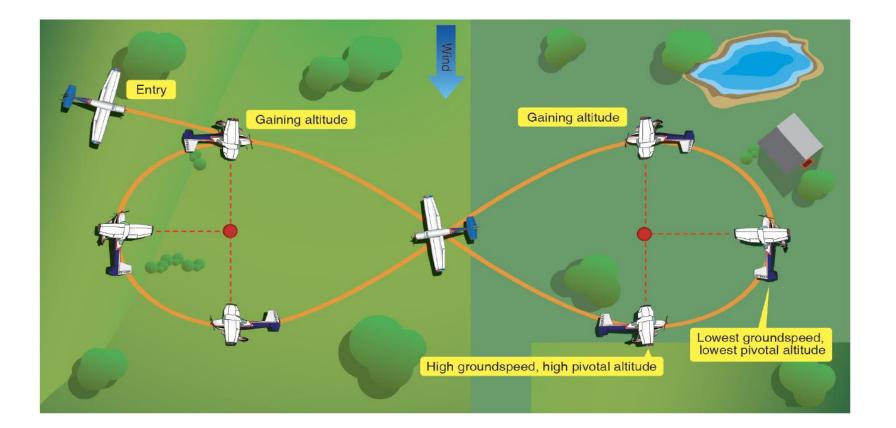


Eights-on-Pylons – Allow the airplane to drift while turning



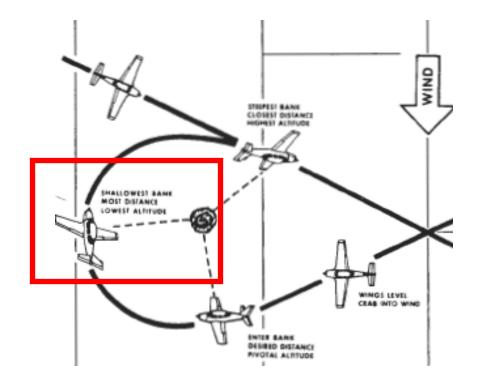


The image in the AFH – 3C version is incorrect





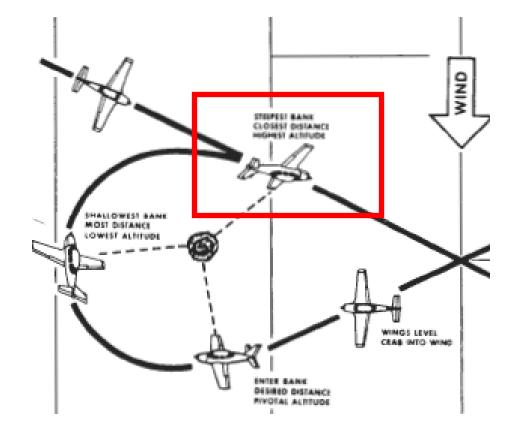
Where is the point you'll be farthest from the pylon?



The airplane stops drifting when directly upwind



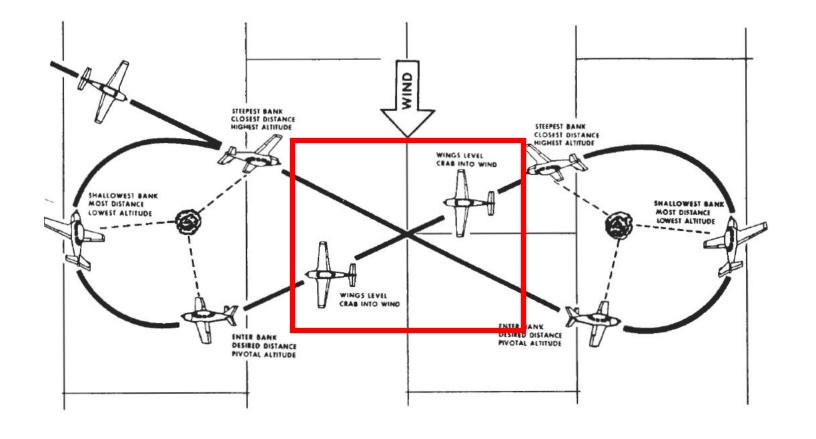
What point requires the steepest turn?



No correction for wind drift -The airplane will be close to the pylon – If the turn isn't steep the plane will fly over the pylon

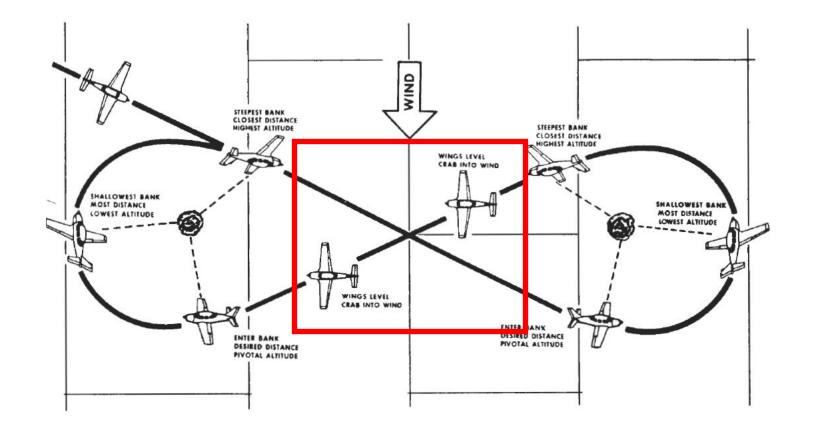


How can you keep from drifting farther away if doing this multiple times?





By correcting drift between pylons - Crabbing

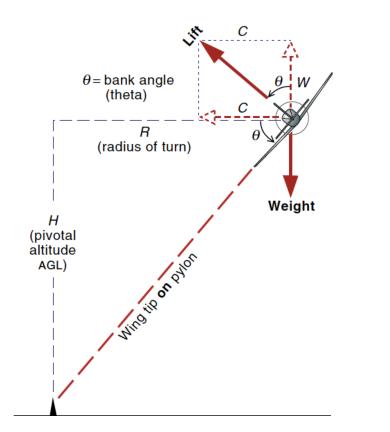




How is the pivotal altitude equation derived – GS²/11.3 ?



Deriving Pivotal Altitude from Physics and Mathematics



For the Large Triangle: Tan $\Theta = \frac{H}{R}$

Forces Acting on the Airplane are:

 Vertical component of lift that counteracts weight. Where W=mg

m = mass in pounds

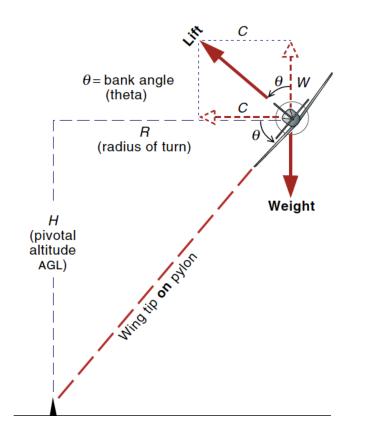
g = Acceleration due to gravity – 32.2ft/sec.

2. Horizontal component of lift – same as Centripetal mV^2

force =
$$\frac{mV^2}{R}$$



Deriving Pivotal Altitude from Physics and Mathematics



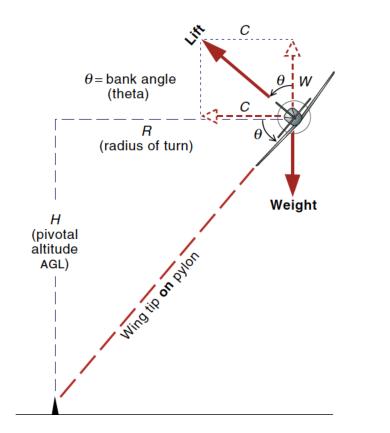
For the Small Triangle: Tan $\Theta = \frac{C}{W}$

Both relationships for the Tan Θ must be equal.

$$\frac{H}{R} = \frac{C}{W}$$
 Therefore:
 $\frac{H}{R} = \frac{mV^2}{R} \times \frac{1}{mg}$ – The m's and R's cancel leaving:
 $H = \frac{V^2}{g}$



Deriving Pivotal Altitude from Physics and Mathematics



$$H = \frac{V^2}{g}$$

V = Velocity in ft/sec = groundspeed of the airplane

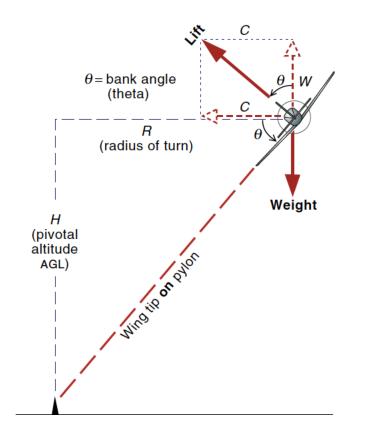
1 knot – 1 nautical mile per hour = 6080 feet per hour =

 $\frac{6080}{60} = Feet \ per \ minute$

 $\frac{6080}{60\times60}$ = Feet per second



Deriving Pivotal Altitude from Physics and Mathematics



$$H = \frac{V^2}{g}$$

V = Velocity in ft/sec = groundspeed of the airplane

1 knot – 1 nautical mile per hour = 6080 feet per hour =

 $\frac{6080}{60} = Feet \ per \ minute$

 $\frac{6080}{60\times60} = 1.69$ Feet per second



Deriving Pivotal Altitude from Physics and Mathematics

